



**kian lavi (he/they)**  
product designer

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I'm a product designer and documentary photographer.

Currently leading video game design within Meta's New Products Experimentation organization.

It's pronounced key · on.

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## experience

### Meta

NEXTRIA • LEAD DESIGNER & GAME DESIGNER

2022–

- Designing a new video game at Meta to help people roleplay socially and play Dungeons and Dragons with the whole world

### Instagram

TEENS TEAM • DESIGN LEAD & ETHICIST

2021–2022

- Consulted with the Instagram team as a Privacy expert, to help understand how to build and design social media features appropriately for Teens (under 18) and Kids (under 13)
- Led design efforts for Parental Supervision in the wake of Instagram for Kids being paused

### Facebook

PRIVACY TEAM • DESIGN LEAD & ETHICIST

2019–2021

- Led design on a redesigned Access Your Information tool, which transparently visualizes the data Facebook app stores about you
- Advocated for safer, more equitable ad platform, culminating in multiple joint efforts with leadership to fight online discrimination

### Facebook

ADS TEAM • SENIOR PRODUCT DESIGNER, ETHICIST

2017–2019

- Advocated for safer, more equitable ad platform, culminating in multiple joint efforts with leadership to fight online discrimination

### Kian Lavi Design

DESIGN LEAD AND ADVISOR

2015–2017

- Led design and product strategy for clients like MakerSights, Boost Media, DealSite, Nova.ai, and FirstLine Medical

### ProductBio

PRODUCT DESIGNER

2015

### Sony Electronics

HUMAN FACTORS ENGINEER

2013–2014

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## education

### UC San Diego

B.A COGNITIVE SCIENCE, HUMAN-COMPUTER INTERACTION

2009–2013